Showcases the private sketchbooks of the world's most visually inventive architects, revealing just how much drawing by hand informs great contemporary architecture

Making Marks

Architects' Sketchbooks Revealed — The Creative Process

Will Jones

Illustrated Throughout
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320pp
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Book





Key Sales Points

- A follow-up to the very successful Architects' Sketchbooks (978 0 500 342688)
- Delving into the personal sketchbooks of sixty leading architects working across the world, Will Jones looks at a vast range of drawings created by hand amidst the digital revolution
- Encompasses an eclectic range of styles, from quick sketches and detailed paintings to formal drawings, displaying a broad spectrum of techniques used by leading practitioners
- Allows a privileged insight into architects' creative processes, as they reveal why hand-drawing plays such an important role in their work

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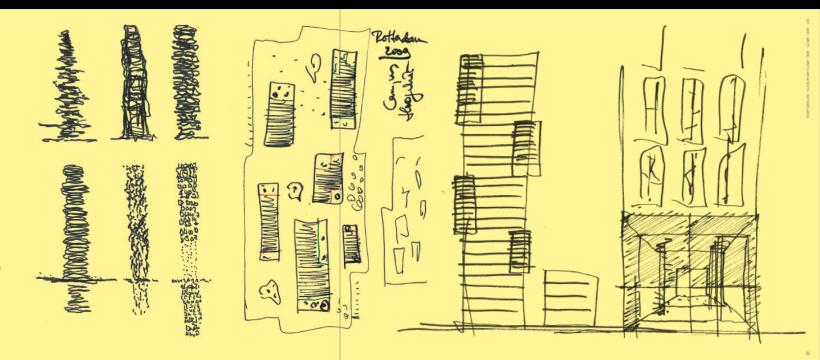
Wiel Arets Architects · Netherlands

It is the ideas behind objects that interest me rather than the objects themselves, 'any John schillect Willed Arets. The difference between a work of art produced by an artist and a drawing made by an architect is that for the latter. The drawing is not the end product. In the office, lorten sketch to help me work through my thoughts. More often than not, I will make a sketch and throw it away after a meeting. Drawings are not precious objects to save and cherish."

Arets could be described as a theorist, industrial designer and urbanist, as well as an architect – such are his talents and breadth of knowledge. His firm has offices throughout Europe and the US, and he has held academic positions in Chicago, Berlin and Rotterdam.

"Why sketch?" he asks. "Sketching is very useful for

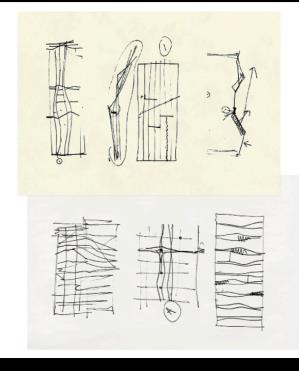
working out initial thoughts for a project, although it has become less important with the infroduction of the computer. But sketching is critical when thinking conceptually about a new project, whether a design for a spoon, a house or a materplan. Designing any of these things would be harder without sketching but it is not essential to the design process. I rarely save my sketches. If is sketch during a meeting with clearly, save how the wisualize my ideas. In this sense, clients do not interact with my sketches, but they will be a switch in the result of the will be a support to the same clients of the same should be a support to the same clients of the same should be a support to the same

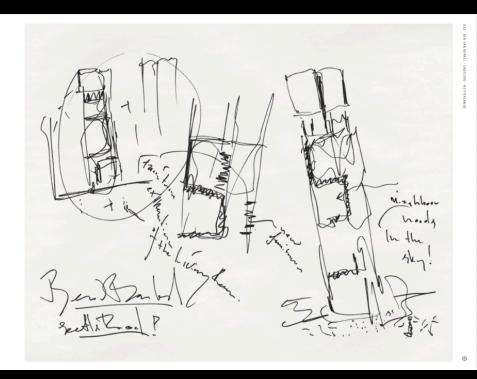


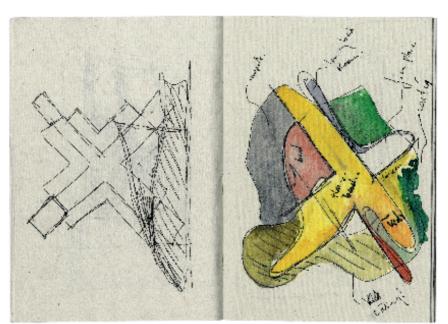
in 1988, together with Caroline Bos. UNStudio care into existence a decade later, and today the duo are world renowned. Van Berlich has loctured at architectural schools around the world, and currently holds the Kero Tange Visiting Professor's China's the Harvard University Graduate School of Design.

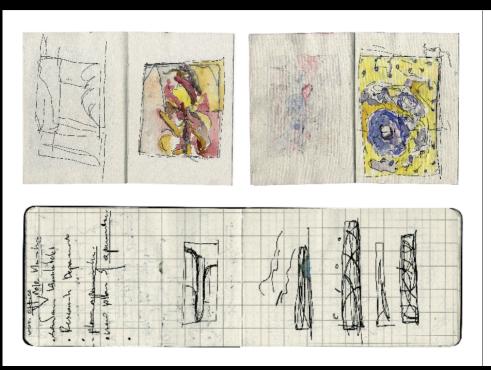
The ideas in my sketches are often speculative

or suggestive, and can be about completely different things than my design. The size, 1 Go of personal sketching - observations, thoughts, ideas. My sketches don't make a logically visual step from a lice to the form of a building; they are more like diagrams for potential variants of organizational strategies. We use the drawings in the designs, but they are more instrumental than prepresentational; i.e. see some of the sketches i make as idiograms, where words and ideas are expressed through graphic symbols that come together in a formal gesture. So it is an actualization of the two. From that, I can pick up an organizational lote for a potential building.











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JACOB BRILLHART

Brillhart Architecture - USA

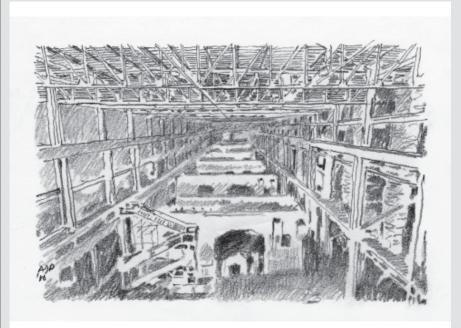
"It is still essential to know how to draw," says painter, author and architect Jacob Brillhart, "Travel drawing, in particular, serves as a fundamental form of research and development for young architects. In the experience of physically recording what we see, we bring back with us a new way of seeing, as well as sketchbooks full of information, analysis and an understanding of architectural principles: colour, light, and all the other elements that make architecture matter and affect the human condition. We bring back the understanding of another culture, history and place, and the emotion, memories, sounds and smells of being in situ. This level of

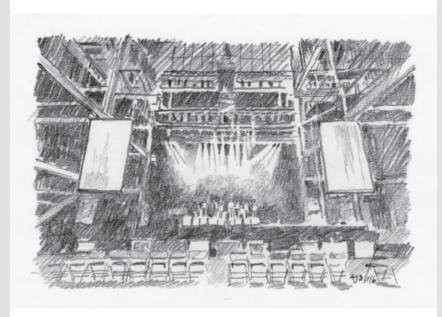
engagement allows us to see, and see again.'

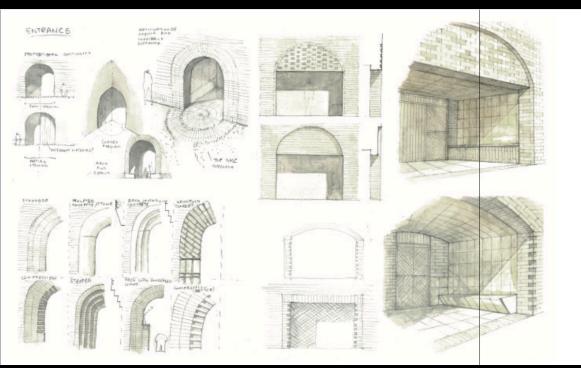
Brillhart's fascination with Le Corbusier and the doctrines of the Modernist school has informed the work of his Miami-based firm. 'Each project is explored using a matrix of different media lenses, including painting, hand-drawing, physical models and mock-ups, as well as CAD, hyperphotorealistic renderings and 3D computer models, in which

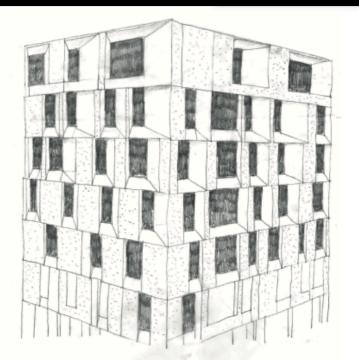
application and implication are prioritized,' he says.
'Most of our designs start out with sketches and small physical models. From these studies, we begin to formulate a parti, or concept, which then goes into the computer, so that we can apply actual dimensions to it. With a working base, we go back and forth, printing out the 30 and planometric views and sketching over them to test alternative ideas and "feel" the project through our hands and eyes."

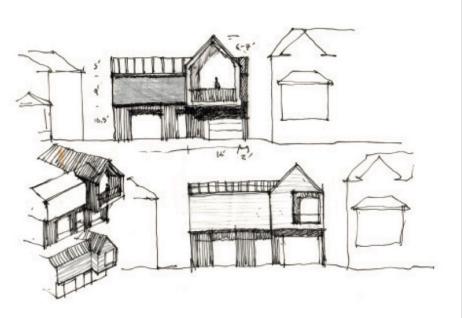


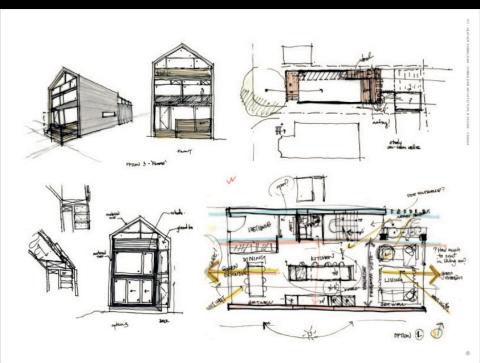












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